Southside Water and Sewer District REGULAR BOARD MEETING AGENDA

District Maintenance Shop - 1670 Lakeshore Drive

2:00 PM Wednesday, January 17, 2024

<u>Approval of Agenda – Action Item</u> - IC 74-204 (4)c- An agenda may be amended after the start of a meeting upon a motion that states the reason for the amendment and states the good faith reason the agenda item was not included in the original agenda posting. Final action may not be taken on an agenda item added after the start of a meeting unless an emergency is declared necessitating action at that meeting. The declaration and justification shall be reflected in the minutes.

Members of the Public

New Business – All Items are Action Items

- Easement Vacation Request
 - o Lillis Lot 4
- Amped Pump Personnel update & SCADA update
- Bonner County All-Hazard Mitigation 2024 Plan Request for Representative
- Employee Policy Manual Updates
- Capital Project Review
- New Building Permit Review
 - 125 Birch Bay Rebuild Existing Sewer Connection approval
- ADU Discovery

Old Business – All Items are Action Items

- Ordinance Review
 - o Multi Single Family Dwellings
 - Non-conforming Review
 - o Expanded Use Definition
- Operations
 - SCADA Project Update
- Well Site 3 Phase Power Update
- ARPA Water System Improvement Review

Consent Agenda - [All Consent Agenda items listed below are Action Items]

- Approval of Minutes, Financials & Paid Invoices
 - Reports
 - Water Reclamation Report
 - Maintenance Report
 - Engineering Report
 - o Treasurers Report

Adjournment

Next Board Meeting: Wednesday, February 21st at 2:00 pm at the District Maintenance Shop – 1670 Lakeshore Drive, Sagle ID 83860.

Any person needing special accommodations to participate in the above notice meeting should contact the Southside Water and Sewer office at least five (5) days prior to the meeting. Items to be included on the Agenda must be submitted at least 5 days prior to meeting. If assistance is needed, please call (208) 255-1041. Please visit our website: www.southsidewaterandsewer.org